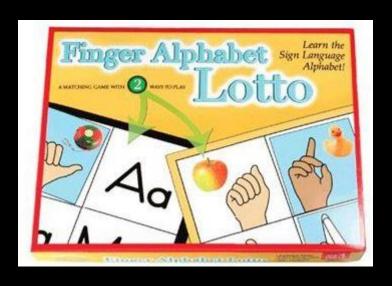
Kinect-sign

Teaching Sign Language to All

Project Objective

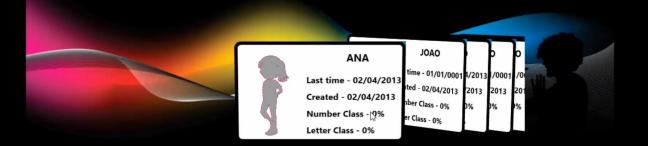
 Develop a game to learn and play with sign language





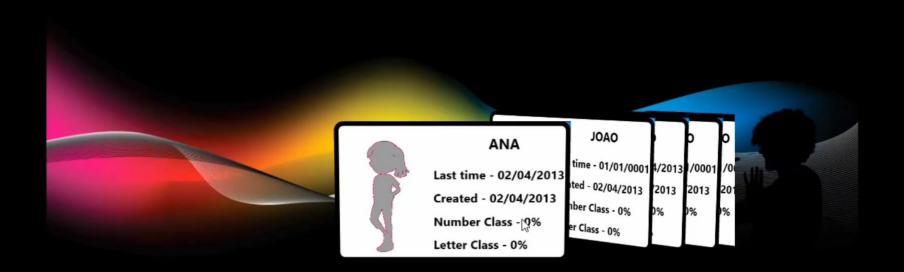
Game

Inside the game



Create new user



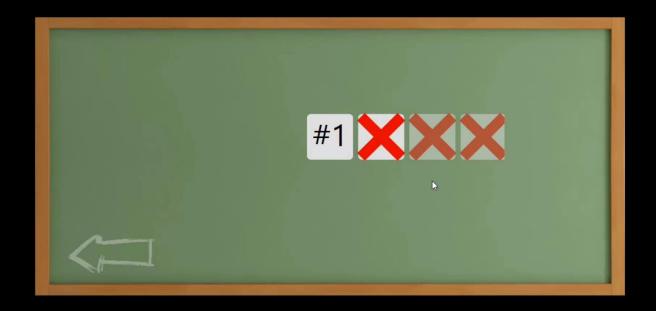


Create new user





Teaching Mode → Lesson







Game Description

Competition Mode → Quiz

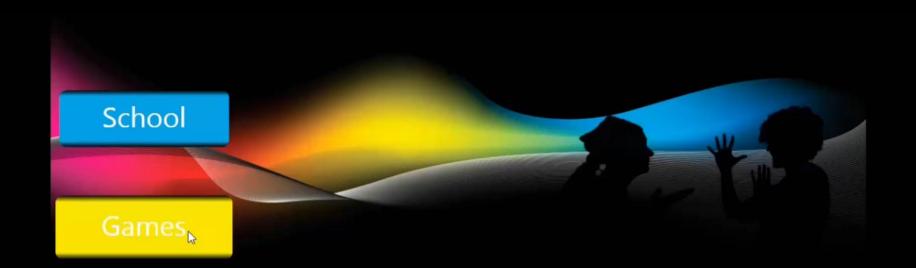
School

Games_▶

User

Settings

Exit



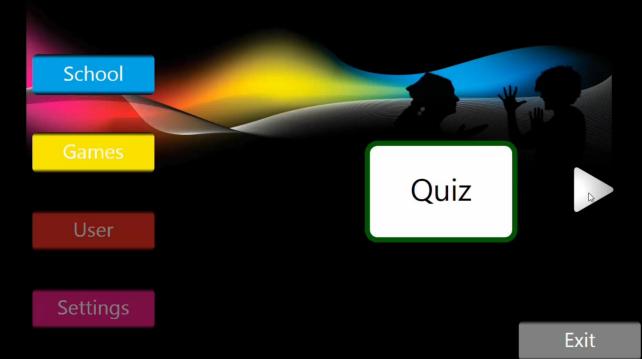
User

Settings

Exit

Game

Competition Mode → Lingo



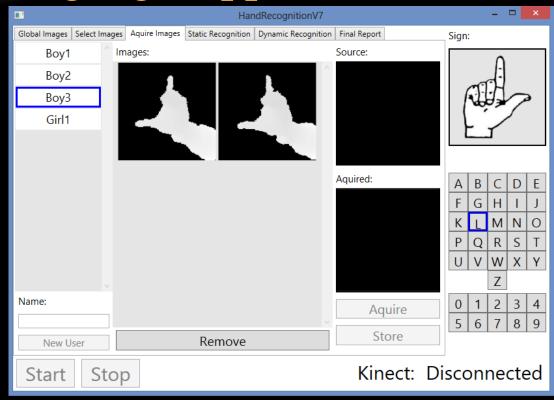


Settings

Exit

Sign Language Recognition

Sign Language Application



Next Steps

- Error correction
- Implement details
- Improve algorithms
- Test:
 - Game
 - Sign Language Recognition

Thank you

Any questions?